



Texas Conference Pathfinder Camporee 2017

Contents

TX Pathfinder
Camporee 2017

General Information

- Camp Registration Directions to Camp Baptism
- Flag Raising & Lowering
- Services in the Big Tent
- Sabbath Afternoon Activities
- Camporee Points
- Checkout Process
- Port-A-Potties
- Managing Wind Conditions
- Cars & Parking
- Trash
- Water Distribution
- Medical Tent
- Dehydration

Policies

- Generators
- Drone
- Pets
- Shower Times and Policies

Security

- Security Procedures
- Safety Flag Codes
- Severe Weather
- Severe Weather Tornado
- Sever Rain or Storm
- In Case of Injury
- General Security Information

Events

- Build A city
- Market Stall
- The Philippi Catapult
- Galatian Balance
- Free Paul
- Ladder of Armor
- Club Drill
- Participation Events
- Precision Drill
- Pinewood Derby Finals

Memory Challenge – Collect the Buttons

General Information

TX Pathfinder Camporee 2017

Camp Registration

All registration for camp is done through UltraCamp. This is the same software used to register your club with the conference. Please make sure that each staff member and pathfinder is registered by name and that your staff and adult volunteers have taken the Shield the Vulnerable classes.

When you arrive at Lake Whitney Ranch you will come in the main entrance. You will see the registration tent. Volunteer staff will be on hand to show you where to park. Please have your pathfinders stay in the vehicles and only the director (or designated staff member) come in the tent. In the tent you will find a set of stations. Below is a list of the stations and what is required or received at each station.

Station 1 – Financial

As Pathfinder Director, you need to meet with a Conference employee in the registration tent to verify your registration, the number of people registered, including new add-ons, substitutions, cancellations and possible payments.

Station 2 – Medical

Turn in your Medical Consent Forms; one form for each participant under the age of 18.

Station 3 – Campsite Assignment/Event Coding

A Campground person will give you a slip of paper noting how many running feet of camping space you will receive for your campsite. You will give this paper to your area coordinator so you can participate in the first event, "Build a City." (Information below) Your event point sheets will be coded with your scoring code and the number of pathfinders attending camporee from your club. You will receive pathfinder participation cards, with a lanyard, for each pathfinder.

Station 4 – Director's Registration Package

You will receive a package with needed information for the events, and may include the following:

Wristbands

Director's Program

2 Programs

Passport (Activities / one per participant) PF Camporee Events point sheets

Excused Absence Letter

PF Camporee Info

Security and Emergency Procedures

Evaluation Form

Q & A

Q: What are the fees for registration?

A: It depends on when you register. Early registration is \$42, regular registration is \$45 and late registration is \$50.

Q: Do small children need to register?

A: Children under the age of 7 are free.

Q: Will there be Day Passes and how much do they cost?

A: Day passes will be available and cost \$25 each. [should we say when they need to be purchased – i.e. before the Camporee?]

General Information

TX Pathfinder Camporee 2017

Directions to Camp

The Texas Camporee will be held at Lake Whitney Ranch. Lake Whitney is a reservoir lake with beautiful limestone cliffs, nestled in the rolling hills of north central Texas. Lake Whitney Ranch offers grand views and rustic hiking. The ranch comprises more than 900 acres, 400 of which have been left native.

Address - Farm to Market Road 2841, Clifton, TX 76634

GPS coordinates 31.894685, -97.408485

Baptism

There will be a baptism on Sabbath afternoon for any pathfinder wishing to be baptized. Please notify your area coordinator with the names of those who wish to be baptized. If they are under the age of 18, they must have their parent's permission.

Flag Raising and Lowering

Friday and Saturday there will be formal flag raising and lowering ceremonies. Teams of 4 pathfinders per flag will serve as color guard. If your pathfinder is part of the color guard, they need to be at the flag poles 20 minutes before the ceremony begins. For the ceremonies, each club is to fall in around the flag poles by area. Make sure your "full" club, this is all of the pathfinders, are in formation at the start of the event. When your club is assembled and your pathfinders are in position, notify your area coordinator so they can mark you present. For the flag ceremonies, there are a total of 200 points, 50 points for each.

Services in the Big Tent

Friday night, Sabbath morning, Sabbath evening and Sunday Morning we will have services in the big tent. Your club will need to bring their own chairs. When choosing a place to set up your chairs please note the aisle striping on the ground. We must leave the aisle clear of chairs. When setting up your chairs do not move another club's chairs. Please set up your chairs as compactly as possible. The tent will be completely full.

Do NOT leave before the last closing prayer. It is disrespectful of the speaker, the other clubs and most importantly of God. The 5 minutes you save is not worth the message you are sending your pathfinders. As directors and staff you are the example they will watch and follow. Join in the singing, don't talk during the meeting, pay attention to the speakers, help your pathfinders stay focused on the meeting and stay until the end.

Q & A

Q: How are clubs selected for color guard?

A: The Texas Conference Drill Instructor will work with the Area Coordinators to select Pathfinders to participate.

Note – If your Pathfinder is selected, please make sure your color guard is in place 20 minutes before flag raising time.

Q: Can staff and volunteers with clubs attend the main meetings?

A: Everyone is welcome and in fact encouraged to attend all of the meetings. Be considerate of your staff and make sure they have time to attend.

General Information

TX Pathfinder Camporee 2017

Camporee points

Club scores will be based on the highest overall score. Those within 90% of the highest score will be First Place Clubs. Those between 75% and 89% of the highest will receive Second Place. Those below 75% will receive Third Place.

Clubs can receive extra points. To find out how, read all of the information in this packet. Activities on Sabbath are not for points.

CHECKOUT Process

At checkout, once your camp area and surrounding roadways have been cleared, trash removed and holes filled in, you will need an area coordinator or their designee to inspect your site and sign your Inspection Release Form. Once this is completed. Bring the inspection form, the evaluation form and your campsite number sign post to the conference tent. On turning in these three items, your club will receive their patches and you are free to leave.

Please note – vehicles will not be allowed in the camping area until Security deems it is safe. This will most likely be Sunday morning during the award ceremony.

Sabbath Afternoon Activities

On Sabbath afternoon there will be various activities offered. They will range from hikes to the back wilderness area to programs in the big tent. Pathfinders and staff are free to participate in any of these activities. These activities are not for points but to help your pathfinders have a blessed Sabbath day. Keep in mind that the Market Stalls set up on Friday will be open on Sabbath afternoon and well worth a visit.

Port-A-Potties

To make visiting the PORT-A-POTTY a more pleasant experience during camporee, we have compiled a list of suggestions for proper etiquette (protocol) for those of us having to share our outhouses (port-a-potties).

In packing for camp don't forget the following items:

- One (1) ply toilet tissue. You know we always run out! And the fluffy two (2) ply tissue causes a mound to build up in the potty. Think of 2 X #2 = Mound. Yuk!
- Disinfecting wipes. Use to make sure seats have no residue before and after using. Be sure to put wipes in TRASH CAN outside of port-a-potty. The only things that should go into the port-a-potty hole is "Pee, Poop, and tissue!"
- Hand sanitizer or spray. Gets rid of germs! AND you can open the door and close it QUIETLY with your hands. **Especially** in the middle of the **night!**

Q & A

Q: How does my club earn extra points.

A: Read this document carefully, extra point options are embedded within some of the events, policies and general information.

Q: Does it have to be my area coordinator that checks out my club?

A: It must be the area coordinator or their designee. For example the associate coordinator or a Master Guide that is assisting the area coordinator.

Port-A-Potties - continued

To prepare your Pathfinders, give them tips for personal hygiene when sharing public toilets, or outhouses.

- Instruct the males about using the urinals in the port-a-potty, and when to raise and lower the seat.
- Instruct the female as well. Urinals are not used to rest belongings, such as cell phone, toiletry bags, or the tissue roll.
- Instruct everyone that lining the seat with toilet paper will add to the mound.
- Instruct everyone on the importance of using wipes to clean hands or hand sanitizers after using port-a-potty. Remember to put wipes into trash can near port-a-potties.

Etiquette suggestions:

- 1. Wait your turn and Don't save spots.** At some point during the camporee, there's bound to be a line for the bathroom. But no matter what, cutting is never cool. Allowing your friends to join you in line is bound to upset anyone with a full bladder. Sorry, first come, first served.
- 2. Get down to business and Leave your phone behind.** Be considerate of others who may be waiting – this isn't the best time for a full makeup redo or sending a text message in private. Don't be the one that drops their phone in the MOUND!
- 3. Let us know you're in there.** Have you opened the door into a port-a potty and someone was sitting there or better yet pulling up their pants? It didn't make your day, did it? You want to keep your private business private? Then be sure to **lock the door** before using the port-a-potty.
- 4. Relax, open and close the door with your hand.** Like stores, restaurants, church, and libraries, port-a-potties are just another example of something we share with others. If you shake hands with people without first using hand sanitizer, you can open the door to a port-a-potty, too. But please **do** wash your hands, or use hand sanitizer afterwards. And at **NIGHT**, close the door **QUIETLY**, so we don't disturb or wake up others that sleeping.
- 5. Put the lid down after using the port-a-potty.** If the lid is kept shut when the outhouse is not in use, the vent (usually a long pipe in the port-a-potty) will reduce odors inside the outhouse by venting them outdoors.
- 6. Clean up after yourself. "Pathfinders leave a place better and cleaner than they find it."** Leaving a place a little cleaner than you found it is a sign of great manners. Make sure the toilet paper gets in the port-a-potty hole, and leave the seat down and free of any surprise "sprinkles" for the next guest. If the person before you forgot to do their part, then your **kindness** in leaving it clean for next person will be greatly appreciated.
- 7. Hold the door.** Have you ever gone from one potty to the next looking for a clean one? Holding the door for the next person lets them know that the port-a-potty is free to use. It also lets them know that is clean and that you took care of that for them! This a major act of kindness!

This is our list of some common courtesies (you may think of more) to keep in mind for our camporee and hopefully for a good port-a-potty experience!

General Information

TX Pathfinder Camporee 2017

Managing Wind Conditions

Central Texas has moderate to high winds all of the time. So as you prepare your supplies for your club campsite, keep this in mind. All of your canopies should be staked down, not with the short stakes that come with many of them, but with longer nail spikes or screw-in anchors. Make sure that the tents are set up so that they are all staked down securely. Some clubs in the past have brought shelving or cabinets for storage. This can be very dangerous. If you are bringing shelving, make sure to tie it down securely. When designing your club entrance, keep the wind in mind and design accordingly.

Cars and Parking (in and out policies)

For the safety of your pathfinders, car movement in camp as well as in and out of camp is tightly controlled. Once you have finished at the registration tent you and your vehicles will follow the signs into the camping area. After the cars, buses, etc. have been unloaded they are to be moved to the designated parking area, which is outside of the main campgrounds. Vehicles can be left in the campsite, but they will not be allowed to move until checkout time on Sunday.

If you need to leave LWR at any time during the camporee, you may use one of the vehicles in the parking area. Make sure you have your wristbands on and your car pass on your rearview mirror or you will not be allowed back into the camp. There are county sheriffs stationed at the gate who will enforce access rules.

Golf Carts

Only gulf carts and ATV(s) provided by the conference are allowed on LWR. These carts must only carry the number of people for which there are seats. No Standing is allowed. All drivers must be at least 21 years of age and hold a valid driver's license.

Trash

Large Dumpsters are strategically placed in the campgrounds. These are where your club's trash is to be placed. Do Not Rely on others to Pick up Your Trash. Be prepared to take trash to proper Receptacles.

****NO HUMAN WASTE IN ANY TRASH BAGS OR RECEPTACLES, except for diapers ****

** DO NOT PUT ANY BAGS CONTAINING HUMAN WASTE IN PORT-A-POTS**

On Sunday – DO NOT LEAVE ANY TRASH AT YOUR CAMPSITE.

Q & A

Q: If I want to get an early start on packing, can I move my car or truck into the campsite Sabbath evening?

A: No, you may not move cars or other vehicles through the campsite during the Camporee. This is for the safety of the Pathfinders. Please cooperate with the Camporee staff and security.

Q: What do I do with soiled dippers?

A: Soiled dippers must be thrown in the dumpster with the regular trash. They are **never** to go in the pot-a-potty.

Be a good example – pick up trash as you walk along. Let's keep our ranch clean.

General Information

TX Pathfinder Camporee 2017

Water Distribution

For your convenience water is delivered to your campsite via a water truck. Water Carts will make the rounds thru camp 3 times daily.

Thursday	2 pm - 8 pm
Friday	8 am - 11 am , 1 pm - 3pm, 5 pm - 7pm
Sabbath	8 am - 11 am , 1 pm - 3pm , 5 pm - 7pm
Sunday	8 am - 10 am

Please bring your container out to the entrance of your campsite for the water truck hoses to fill your container.

Additionally, there will be two water stations where you can go to get water anytime. These will be located near the shower trailers.

Please Note - Water is for Cooking and Drinking **ONLY**.

No Bathing Within Campsites is Allowed

Please Fill-In Grey Water pits prior to Leaving Camp

Be assured that the water delivered to your campsite is “good” water. It can be used for cooking and drinking. Lake Whitney ranch has a 1200 foot well, which is used not only for the ranch but the adjoining subdivision. Because the well is used for more than just ranch water, it is tested 4 times a week to ensure the water is safe to drink. Well water with God’s filtration is better than any surface water with manmade filtration and chlorination.

If you are bringing bottled water, check the label; most water sold in the big cities is just bottled city water repackaged.

Medical Tent

We have a medical tent set up for first aid only. This is not a clinic or ER, and should not be used for checking on pre-existing conditions. There is no charge for the use of the medical tent. Basic first aid like a cut finger or bug bites should be handled in your camp. If skilled evaluation of an injury or illness is needed, please bring them to the medical tent for evaluation. They can evaluate your condition and call an ambulance if necessary.

The most common issue is dehydration. Please make sure everyone in your camp is drinking enough water.

Q & A

Q: Can I have a shower in my campsite?

A: No, campsite showers are not allowed in camp.

Q: How do I get water from the water station?

A: Just like at Oshkosh, you will need to carry your bucket/container or have a wagon to haul your water.

Note – please make sure your medical consent forms are completely filled out. If the minor has no allergies or medications please make sure the parent or guardian writes the word “None” in that section.

Also, the signature needs to be a real signature not a photo copy. The form can be copied, but the signature at the bottom needs to be an original.

General Information

TX Pathfinder Camporee 2017

Dehydration

The number one health issue we have at camp is dehydration. Please, please make sure everyone in your camp is drinking enough water. We recommend that each pathfinder have a canteen or other refillable water container with a strap or lanyard, and that they fill it in camp each time they are leaving your campsite. This is better than a water bottle which they will set down some place and not drink.

Be on the lookout for signs of dehydration -

- dry or sticky mouth
- few or no tears when crying
- eyes that look sunken into the head
- lack of urine
- dry, cool skin
- lethargy or irritability
- fatigue or dizziness

Making a canteen part of their field uniform will help but also keep reminding them to drink their water.

Sun & Wind Burn

The sun at LWR can be very intense. Please make sure your pathfinders and staff wear sun and wind protection, including protection for their lips.

TLT – Teen Leadership Training

The TLT program is for those in grades 9-12 who wish to advance into leadership positions. The program is optional and some teen Pathfinders may not choose to take part.

Saturday after worship/lunch TLT supported activities will begin. TLTs will operate activities and attain experience and community service hours.

For those that are interested a geocache challenge will begin at the TLT tent Saturday after lunch. Please download app prior to arriving at camporee for best outcome. Groups will be sent out every 15 minutes to investigate with no points given for participating.

Q & A

Q: Can we bring disposable plastic water bottles?

A: it is preferable that each pathfinder have a canteen or similar container which they can wear, hands free, but if this is not possible for your club you can bring plastic bottles. You may wish to have them make a sling to wear their bottles. That way they don't set them down and leave them behind.

Disposable water bottles are the largest source of trash left on the fields and in the main tent during camporee. Please keep Lake Whitney Ranch clean, and clean up your bottles.

Q: Should I wear a sun hat?

A: This maybe a good option but beware of the wind.

Policies

TX Pathfinder Camporee 2017

Generator Policies

Generators are allowed in your campsite. There are strict policies as to the times they are allowed to run. They can be operated between the hours of 6:00 am and 10:00 pm each day.

Please note, if your camp has no generator and uses other forms of lighting, your club will receive 100 extra bonus points.

If you have your generator on before 6:00 am or after 10:00 pm you will lose 50 points. If your generator remains on after you have been cautioned; your club will lose 100 points.

Quiet Time Policy

All campers are to observe quiet time from 10:00 pm to 6:00 am. This includes staff or pathfinders getting up early to cook or late evening games in your campsite.

Day Pass Policy

Persons with day passes must register at the registration tent on arrival. The registration tent will open at 8:00 am on Friday and Saturday and close at 5:00 pm. All day pass holders must leave before 10:00 pm

Drone Policy

The use of drones at pathfinder events is prohibited. There may be a drone from the conference communication team but other drones are prohibited. Leave them at home.

Pet Policies

Pets are not allowed at any pathfinder event, this includes all types of pets; dogs, cats, turtles, iguanas, rabbits... No pets are allowed. If you bring a pet on to the ranch property, you will be asked to leave. The county sheriff's department will escort you off the premises with your pet. The only exceptions are service dogs, which are specifically trained to help people with disabilities.

If you are bringing a service animal it must be registered with the security personnel. At the registration tent let them know you have a service dog to registered and security will be notified. They will work with you to get your animal registered with them.

***** Late Whitney Rach has a \$200 fine for pets on the ranch. *****

Only registered service animal are allowed on the ranch.

Q & A

Q: Can I purchase Day Passes at the registration tent?

A: Day passes will be sold at the registration tent but not on Sabbath. If you are planning to come for Sabbath make sure to purchase your pass on line thorough UltraCamp.

Q: What must I have to show my service animal is registered?

A: The animal must have the proper vest and tags.

Q: Am I exempt fro this rule if I am only on the ranch a short time?

A: No, this rule is in forced at all times.

Policies

TX Pathfinder Camporee 2017

Shower Times and Policies

There are shower trailers at camp for our campers to use. Each trailer has multiple shower heads. Shower facilities will be open around the clock except during meetings. They will close 30 min before to 30 min after the meetings.

After 10 pm no minor (person under that age of 18) will be allowed at the showers unless they are accompanied by an adult.

At 50 past every hour, the showers will close for approximately 10 minutes for cleaning.

The shoes you wear to the showers cannot be used in the shower trailers. Each person must have shower shoes which they must carry; these can be flip flops (chanclas). Do not wear these shoes to the shower. You will put them on once you get to the shower mats directly outside the shower trailers. This keeps the showers clean, reducing the amount of time it takes to clean or unclog the showers.

When you get to the front of the line, there will be port-a-potties for your use before you go into the shower trailer. Once you have used the port-a-potty, you get on the floor mat and take off your outdoor shoes and put on your shower shoes. Then you will be allowed into the shower trailer. Each shower is calculated to take 5 min. total. This may seem short but is doable. We recommend you use shampoo with conditioner so it is one step. There are hundreds of people wishing to shower, so keep the time limit in mind as you shower.

Please share these shower guidelines with your Pathfinders, staff and volunteers before you arrive at camporee, and remind them again during the Camporee. We all need to be considerate of one another, and your cooperation will also make life easier for the volunteers who are monitoring the shower trailers.

Q & A

Q: What if I forget my shower shoes?

A: There are a few options; one you can borrow a friend's shower shoes, you can go bare foot or if you have flip flops that you accidentally wore to the showers you can wash them at the shower trailer mats before entering.

Q: Can I save a place in line for my friend or club?

A: No, each person wishing to take a shower must wait in line.

Security

TX Pathfinder Camporee 2017

Security Procedures

Safety is one of our main concerns at Lake Whitney Ranch, and we want to make sure our children, volunteers, and staff members are safe at all times. Because we are in an open-air situation with little to no protection from severe weather it is important to review these guidelines and procedures, in case of emergency. Thanks for your cooperation

1. Bosque County Law Enforcement, Camporee Security personnel and Master Guide personnel will handle daytime patrol and the monitoring of parking lots.
2. Bosque County Law Enforcement officers will be on duty at night.
3. Know where your Campers are at all times during the Camp. Please do not let your Campers wander off by themselves. A staff member should be with your Campers at all times.
4. Directors, please carry a listing of all your Campers at all times, so you can take roll call at any time, in case of emergency.
5. Please stay alert at all times. Be ready for ANY type of emergency: weather (high winds, storm, and rain), intruders, medical, animals (such as snakes or wild animals, etc.) PLEASE STAY ALERT!

Bosque County has a standard wind of between 9-12 mph most of the time. On occasion, with very little warning there can be pocket winds of up to 50 mph. Please secure your camp equipment to handle the sustained winds and be prepared for the higher "surprise" winds.

We will continually monitor the weather, day and night, for severe weather changes, and will communicate any urgent situations to Club Directors. If a Take Cover situation develops, Security will notify Clubs as swiftly as possible. If a severe weather condition takes place, our emergency plan will go into action.

Safety Flag Code

By the security tent is a flagpole. Please check the pole regularly to keep yourself and your club notified of current weather conditions. The color of the flag will let you know at a glance what the current weather conditions are. The colors signify as follows:

- Red- fire
- Purple- tornados
- Black- thunderstorms
- Yellow- high winds
- Royal Blue- chance of storms
- White- heat advisory
- Green - All Clear

Q & A

Q: How do we know who is allowed on the ranch?

A: All authorized attendees and guests must wear the correct wristband. There are two bands, one for regular campers and one for day passes.

Q: Do my temporary staff (cooks and/or parents) need to have background checks?

A: Yes, all adults must take the risk management training and have a background check even if they are only helping for this one campout.

Q: Where do I see the Safety flags?

A: The safety flags are on a flag pole beside the security tent.

Security

TX Pathfinder
Camporee 2017

Severe Weather

1. In case of a severe weather report Club staff should assemble their entire club and take roll to make sure the entire club is accounted for. Report to your Area Coordinator (or any Security Staff) that your club is accounted for. This procedure must take less than 5 minutes maximum.
2. If there is anyone missing in your group, please contact any Security Staff (or your Area Coordinator) as soon as it is safe.
3. Security Staff will be in charge of evacuating Bathroom and Shower areas, as well as the various Event Locations. They will instruct individuals to join the rest of their club. This procedure must take less than 5 minutes maximum.
4. If there is lightning, be cautious in using your cellular phone.
5. Please do not panic. Encourage your club to stay calm as they make their way to the appropriate locations or wait for further instructions.

Severe Weather Tornado

1. As quickly as possible take cover by dropping to the ground to the lowest level you can find.
2. Lying face down to the ground, place your hands over your head to cover the back of your head.
3. Stay low on the ground until everything is all clear.

Severe Rain or Storm

1. If secure, take cover in your own tent or eating structure.
2. Monitor your tent to make sure water is not coming in.
3. Stay together as a group.
4. Do not touch any live wires, for any reason.
5. Should conditions under the tent or eating structure become dangerous, proceed to personal vehicles or buses and remain there until given the "all clear".

In Case of Injury

1. During severe weather the designated "Triage" assembly points are the Shower Trailer area. If the wounded subject is mobile, please bring them to the shower area for treatment or evacuation.
2. If the wounded subject is not mobile, please immediately contact a Security Staff member or law enforcement personnel and they will contact Emergency Medical to bring treatment to the wounded subject. **DO NOT CALL 911!** Those 1st responders will already be on site.

Q & A

Q: how do I contact Security?

A: The security tent is in the center section towards the top of the camping area. But if you contact your area coordinator or anyone with a conference walky-talky they can call security right away.

Security

TX Pathfinder
Camporee 2017

In Case of Injury - continued

3. DO NOT BEGIN DRIVING PERSONAL VEHICLES IN THE CAMPGROUND. This will only slow the emergency response and treatment of the wounded subject.

We want to make sure our youth and staff members are safe at all times. If you need to report a problem, look for one of our Security Staff who is wearing a radio and/or security vest

General Security Information

When Campers arrive to Lake Whitney, they will be greeted by the following people, Master Guides, Pathfinder Leaders or Adventurer Leaders. Once they have parked their vehicle at the entrance the Director (or designee) of the club will go inside the registration tent where they will receive all the information and package they will need to enter into the campsite.

1. Please place your car tag on your windshield.
2. Make sure everyone puts on their wrist band
3. Once you have reached your Campsite, take everything out of your vehicle, place the material inside your campsite and park your vehicle in the assigned parking lot.
4. If you come in after hours you will not be able to setup your tent or drive in the campsite until the next day. Everyone will have to be verified by registration so Security can know who is on the property.
5. Once your campsite and tents have been set up, if a vehicle is kept inside the campsite, this vehicle will not move until Sunday noon time.
6. At no time should the vehicle be used to transport campers to meetings, restrooms or activities.
7. The only vehicles that will be moving around the campsite are to be Authorized Vehicles.
8. Bicycles are not permitted on the property. The only time bicycles are authorized is if there is an event which is monitored by the event coordinator.
9. Personal Golf Carts, Mopeds are not allowed on property.
10. Animals are not allowed on the property.
11. Respect the Police and Master Guides. Follow their directions and listen to them at all times.
12. If you have questions, contact your Area Coordinator.

Q & A

Events

TX Pathfinder Camporee 2017

Build A City Event

This event takes place Thursday. In this event the pathfinders are to set up camp without the physical help of adults. The adults must stay outside of the camping area in which the camp is being set up. This is a timed event.

Upon arrival and registration, the club will be given a piece of paper listing the number of running feet their club will receive. (All campsites are 75 feet deep) Take this paper to your area coordinator who is in your areas' designated location. They will mark off your club camp site. Do not unload, all pathfinders and adults except for the director or their designee are to stay in their vehicles, until start is called by your area council member.

Once the area is marked off, the area council member will call time and the stopwatch will start counting. Now everyone may exit their vehicles. All adults must stay out of the marked area and cannot touch any of the equipment. They can give instructions or encouragement. If a vehicle is to stay in the camping area this must be moved into place before the event starts under the supervision of the area council member.

When the camp is complete the area council member is notified by the club director and time is stopped

Camp inspection will be done by the area coordinator or designated representative.

The inspection check list is as follows.

20 points Tents set up and aligned neatly (including staked down)

20 points Camp awning is set up and tables arranged

(clubs with less than 4 pathfinders may have one adult help but the adult is not allowed to speak while in the campsite area)

20 points Kitchen step up including stove with proper hook-ups and food properly stored.

20 points Wash station set up

20 points Gray water station,

30 points Entrance and perimeter set up

(including flags and the name of the club properly displayed)

10 points Signage for gray water, first aid, director

5 points Duty roster posted

5 points Fire extinguisher near kitchen and not expired

Minus 10 points every time an adults goes into the camping area or assist with any equipment. (if the adults stays in the camping area for more than 2 min. an additional 10 point penalty, with a 10 point penalty every 2 min.)

Q & A

Q: How much space will my club receive?

A: each club will receive 2 running feet for every person in their camp site plus an additional 10 running feet for the Market Stall event. Camp sites are approximately 75 feet deep.

Q: What are running feet?

A: Running feet are the number of feet that runs along the roadway. See example under the Market Stall event.

Events – Build a City continued

TX Pathfinder
Camporee 2017

50 points < 15 min
45 points < 30 min
40 points < 45 min
35 points < 1 hour
30 points < 90 min
20 points < 2 hours

This event is worth 200 points

40 Extra points given for a mess kit rack and no disposable plates, bowls, cup or utensils used by the Pathfinders, with Pathfinder washing their own dishes.

Clubs arriving between 10 pm and 11 pm have a 50 point penalty

Clubs arriving between 11 pm and 12 midnight have a 100 point penalty.

Any club arriving after midnight will forfeit this event (they can get the extra points). The gates are closed at midnight. They will not be allowed to set up their campsite until the morning.

There is a 10 min penalty given each time an adult enters the camp area or assists with any equipment per violation.

Q & A

Events

TX Pathfinder Camporee 2017

Market Stall Event

This event is designed to showcase your club. It is a time to show all the things your club has been doing this year. Each club has been given 10 extra running feet. At the perimeter of the club campsite (facing the road), a display is set up showcasing the current pathfinder year's work.

The display is to be set up on Friday morning between 8 and 10 am. It needs to stay up until 7 pm on Friday and be on display Sabbath afternoon. Make sure the items can stay up with the wind or inclement weather.

This is a judged event. A panel of two or three judges will come and see your market stall. They will evaluate the display looking for the following-

Display areas should be min of 10ft by 10ft, can be larger.

20 points Nature honor display

20 points Community Service display

20 points Craft honor display

20 points Investiture Achievement display

20 points given for self-explanatory (good signage so a visitor can understand the display without a guide)

Up to 50 point for creativity in the display

20 points for being ready by 10 am Friday morning

30 points for display staying up for the required time

200 Points for this event.

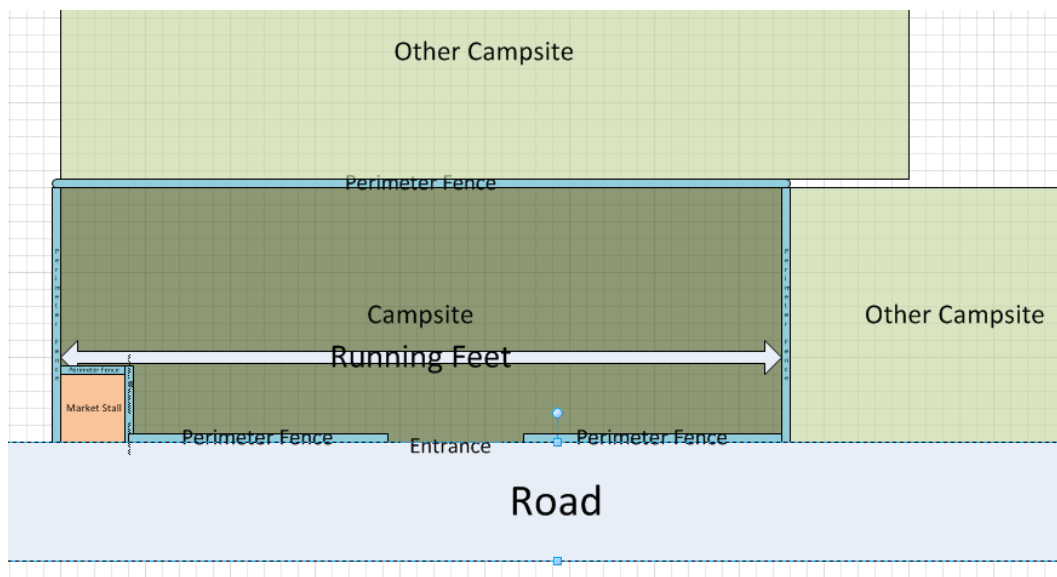
Q & A

Q: is there a minimum size for a campsite.

A: Each site is a minimum of 45 running feet with another 10 feet added for the market stall. So this year the minimum total is 55 running feet

Q: Do we have to set up the market stall as shown on the diagram?

A: No, it must be on the road and have the perimeter fence run behind the market stall. (see picture). A club can put it near the entrance or in the middle of the front.



The Philippi Catapult

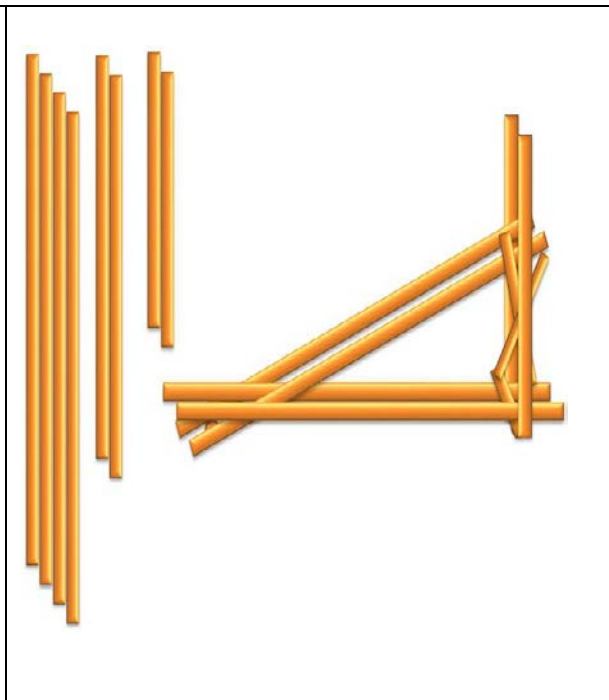
In the Ancient Greece, in the city of Philippi, the instruction of the young men was of a priority in the development of holistic (mind, body, spirit and moral) skills.

In planning this event, our Keene/Ft. Worth Area is connecting these principles to the pathfinder guidelines. Our purpose is to encourage our pathfinders to build team, listening and social skills. Moreover, to strengthen their knot skills by participating in a fun and practical event. (Materials for this event will be supplied by conference, except for the water balloons).

Please note, that **each club will need to purchase 15 water balloons for each Pathfinder team that is participating** in the event.

Materials

4 wood boards' 2"x4"and 8' feet long
2 wood boards' 2"x4"and 6' feet long
4 wood boards' 2"x4"and 4' feet long
14 pieces of rope 1/4 in diameter of 16 feet
2 pieces of rope 1/4 in diameter of 8 feet
[Water balloon launcher](#) (less than 100 feet)
(Like the ones found at Academy)
The water balloon launcher has balloons and you need to fill the balloon with water.
Only 10 balloons will be used.
Flag with a stand
Stand for the flag
6 Helmets (enough for each team member)
6 Eye Protection [goggles](enough for each team member)



Goal:

To build the catapult and to shoot the water filled balloons at the flag (maximum time 20 minutes).

Hint: you may get wet!

Events – Philippi Catapult

continued

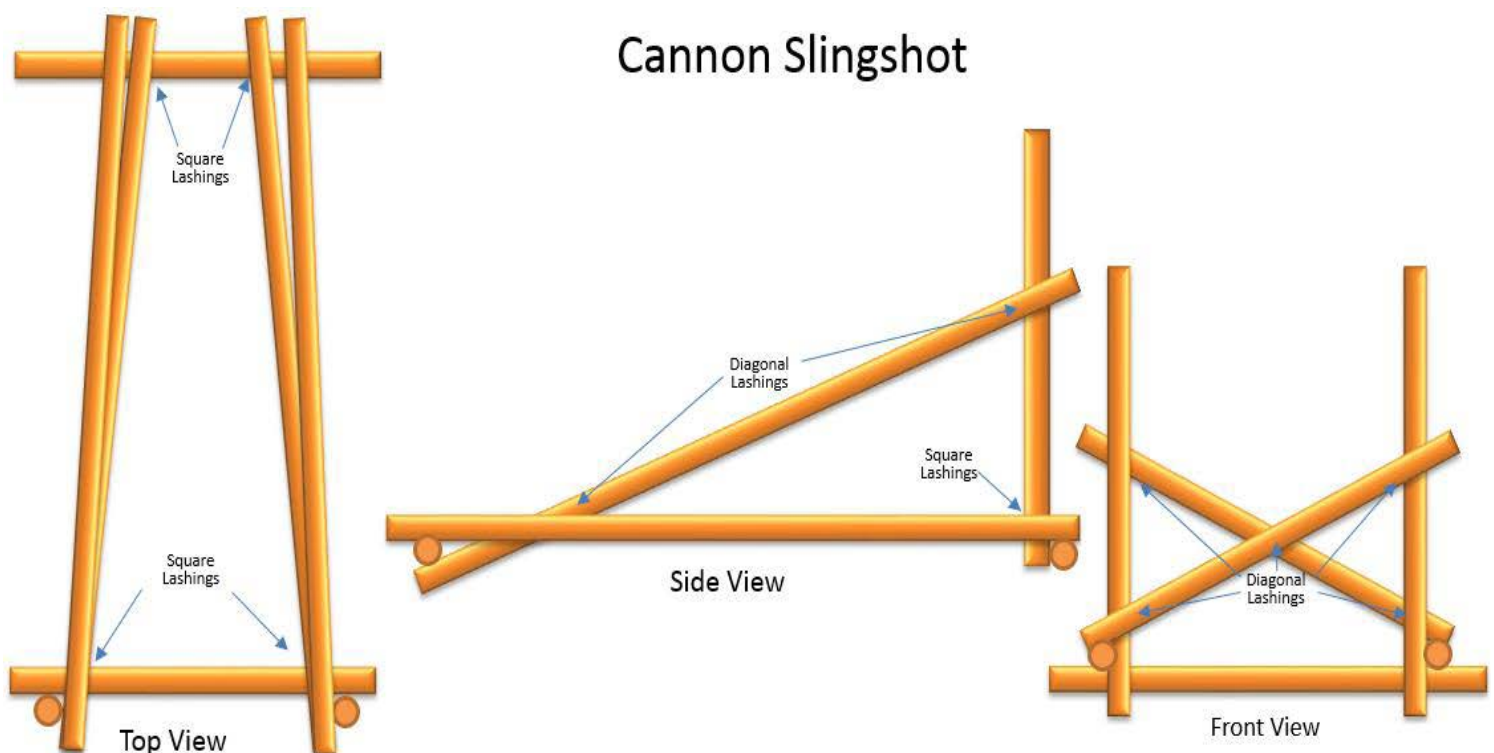
TX Pathfinder
Camporee 2017

Team Preparation:

1. Each club will select Pathfinder teams of five or six members.
2. Each team will bring 15 water filled balloons to the event.
3. When catapult is completed, the team will aim and shoot the water filled balloons at the target flag directly across from them.

Procedure

1. A line will mark the starting area. An area will be marked as the Building area.
2. Pathfinder teams will be lined up in front of each other at a reasonable distance (distance to be determined when set up at camp).
3. When the judge blows the whistle, the Pathfinder teams will run to where the material will be located to build the Philippi Catapult. [Use the Cannon Slingshot as example.]
4. The bottom of the structure will be made with **square** lashes.
5. The sides (legs) of the structure will be made with **diagonal** lashes.
6. The support part of the structure will be made with **diagonal** lashes.
7. The support legs will be tied to the bottom and the support bars will be added using **diagonal** lashes.
8. The Pathfinder team will lift the structure to an upright position.
9. Tie the slingshot to the top of the support legs using a **round** lash.
10. Stand your team flag next to the front of the structure – 1 foot apart.
11. As soon as you finish building the structure and tie the slingshot, you can start firing the water balloons. You cannot start before the structure is finished.
12. Using the 10 water balloons, try to knock down the team flag of the opposite club.
13. The clock will stop when all the water balloons are fired or the flag is knocked down.



Events – Philippi Catapult continued

TX Pathfinder
Camporee 2017



Points

Maximum	200 points
Participation	50 points

Lashes

Square lashing	20 points maximum
Diagonal lashing	20 points maximum
Round lashing	20 points maximum

NOTE: Only **one lash** will be inspected for **each type**. The **judge** will select **1 lash per type** and give **up to 25 points** for that lash using the following criteria:

Beginning with the correct knot	5 points
Finishing with the correct knot	5 points
Lash made with aesthetics	5 points
Strong lash	5 points

Target

Knocking down the team flag	25 points
-----------------------------	-----------

Time

Less than 6 minutes	65 points
6:01 to 7 minutes	60 points
7:01 to 8 minutes	55 points
8:01 to 9 minutes	50 points
9:01 to 10 minutes	45 points
10:01 to 11 minutes	40 points
11:01 to 12 minutes	35 points
12:01 to 13 minutes	30 points
13:01 to 14 minutes	25 points
14:01 to 15 minutes	20 points
Over 15 minutes	15 points

Q & A

Q: Where do I fill my water balloons?

A: These can be filled in camp or by the shower trailers.

Free Paul Event

Objective: Complete Roman challenge of length and brain power.

Possible points 200, Time limit to 15 minutes.

Team: 6 to 8 Pathfinders alternating each other at relays. May have 3 more Pathfinders decoding Lock's combination

Historical Reference:

Paul was incarcerated in Rome by the year 62 AD; according to some Bible commentaries he was confined in a house guarded by a soldier all the time. In that confined place Paul wrote four Books to the Saints; Ephesians, Colossians, Philippians, Philemon.

Purpose of the Event:

Free Paul (Paul will be represented by your Director or staff member).

A four digit combination lock has to be decoded. Clues of the lock's digits will be obtained at the end of every single activity of a relay. Pathfinders will receive a Bible verse and they have to figure out the first, second and third digit of the lock's combination.

Relay description

Long Jump: Pathfinders one by one will jump to each stop of Paul's journey to Rome (4 stops); they will identify each stop chronologically. Set up will be 4 Islands; approximately 5 ft apart, they will jump and land in the island and identify Paul's first stop (i.e. Crete) Points will be awarded for accuracy. At the end of the jump relay they will receive a bible verse with the first lock digit clue. (50 points, minus 5 for each wrong answer) Challenges: A team of 4 to 6, each pathfinder will jump one by one and land in an small island of 2 ft diameter, they all have to stand in the island, if one of them fall they have to start over. 3 circles will be available, only one will be the correct.

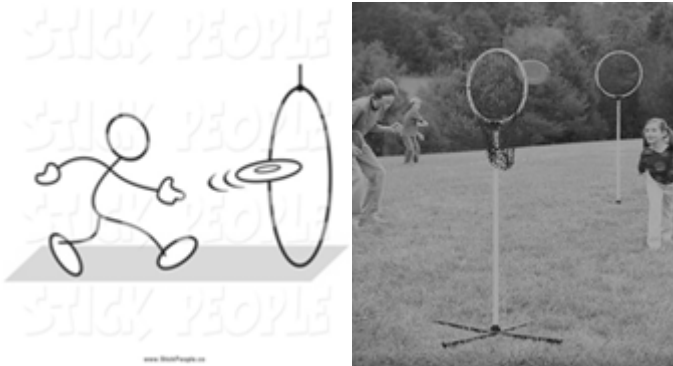


Events – Free Paul continued

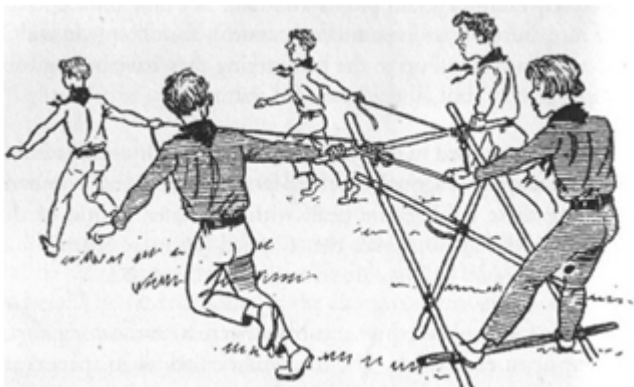
TX Pathfinder
Camporee 2017

Q & A

Discus: 3 Frisbee (modified in weight) will be thrown into a target(s) labeled with the name of the book written by Paul in Rome, there will be two wrong options targets to make relay more challenging. Points will be awarded for accuracy and precision. Second Bible verse with digit clue will be handed out to the team. (50 points minus 5 for each wrong answer)



Roman Chariot: Classic Roman chariot must be constructed using two 2X2 by 5 ft long sticks, two 2x2 by 4 ft sticks each and two 2x2 by 3 ft sticks each (approximately.) and 9 pieces of rope 5 to 7 ft long. Square lashing will be used everywhere except where the diagonals sticks crossed each other, the team will then pull it 20 feet toward Paul's prison. At the end they will receive the third Bible verse clue to decode combination lock. Points for accuracy and time (50 points, minus 5 for each wrong lashing or knot)



Unlock Paul: With 3 Digits already known by the team, they will guess the fourth digit and unlock Paul at the earliest time possible. If unsuccessful; "we will keep the Director".

(50 points) Bonus 10 points if finish in 15 minutes.



Events – Free Paul continued

TX Pathfinder
Camporee 2017

Points

Maximum	200 points
Participation	50 points

Free Director 50 points

Roman chariot 50 points, minus 5 for each wrong lashing or knot

Frisbee 50 points minus 5 for each wrong answer

Long Jump 50 points, minus 5 for each wrong answer

Q & A

Galatian Balancing Act Event

Q & A

Galatians is about the balance of grace versus law. Pathfinders will assemble a large scale and attempt to achieve balance using various weights. This is a timed event using the whole club. All materials will be provided at camp. Preparation involves learning four knots.

Instructions:

1. Activity begins when club receives the material from the facilitator.
2. Scale will be assembled using four knots
 - a. Bowline – used to hold bucket on one side
 - b. Slip knot – used to hold bucket on one side
 - c. Timber Hitch – used to attach rope to scale on one side
 - d. Two half hitches – used to attach rope to scale on one side
3. Different weights will be placed on each side of the scale in an attempt to achieve balance.
4. Success will be determined when **a level placed on the scale shows it to be balanced for at least 10 seconds.**
5. Activity is finished when club has deconstructed the scale and returned the material to the facilitator.

Available Points	
40	Whole club present
10	Clove hitch
10	Slip knot
10	Two half hitches
	Achieving balance: <ul style="list-style-type: none"> • 1 minute – 100 pts. • 2 minutes – 90 pts. • 3 minutes – 70 pts. • 4 minutes – 40 pts. • 5+ minutes – 10 pts.
30	Deconstruction
-10	Deducted if scale cannot sustain balance for at least 10 seconds.
200	TOTAL

Notes:

Clubs will not be told in advance what the weights are made of.

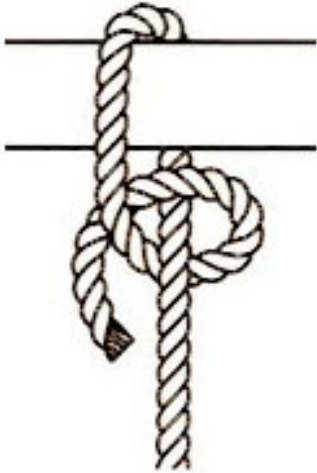
This activity is to promote team work. Larger clubs will be broken into teams of 5-7 Pathfinders.

Materials for the activity will be provided at camp.

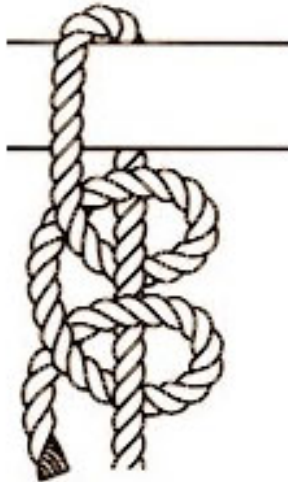
Events – Galatian Balancing Act continued

TX Pathfinder
Camporee 2017

Q & A

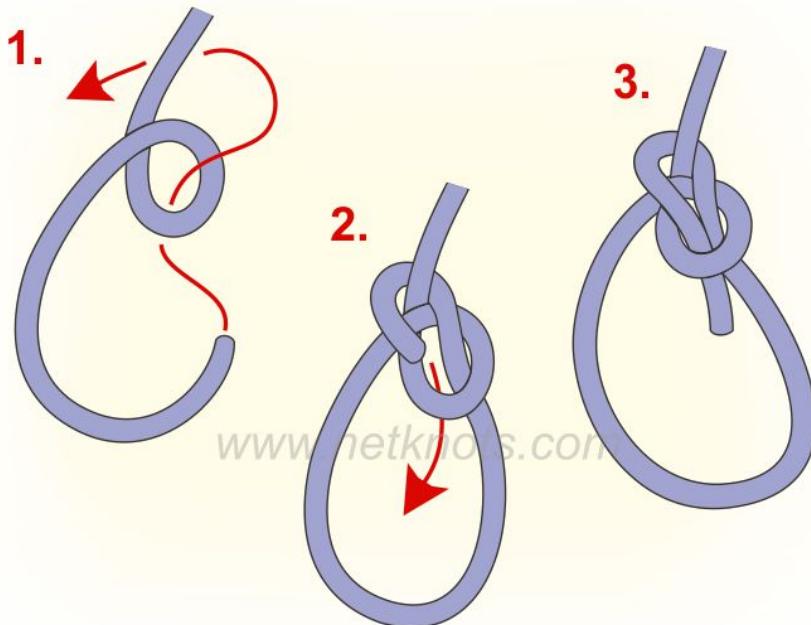


Half-Hitch



Two Half-Hitches

BOWLINE



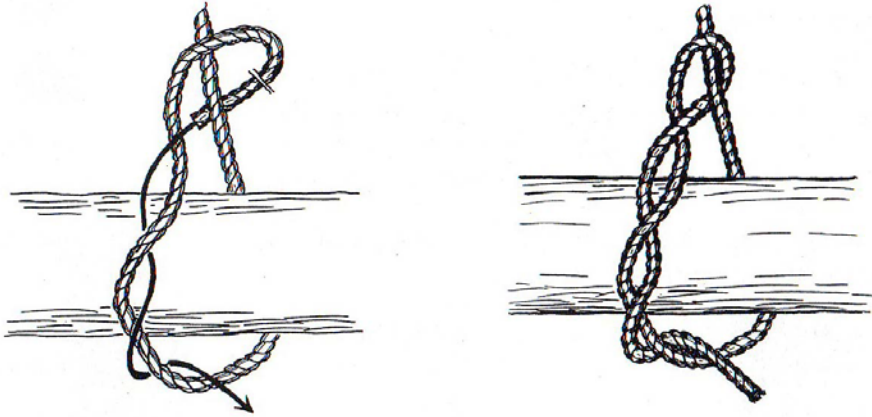
© Copyright 2016 John E. Sherry

www.netknots.com

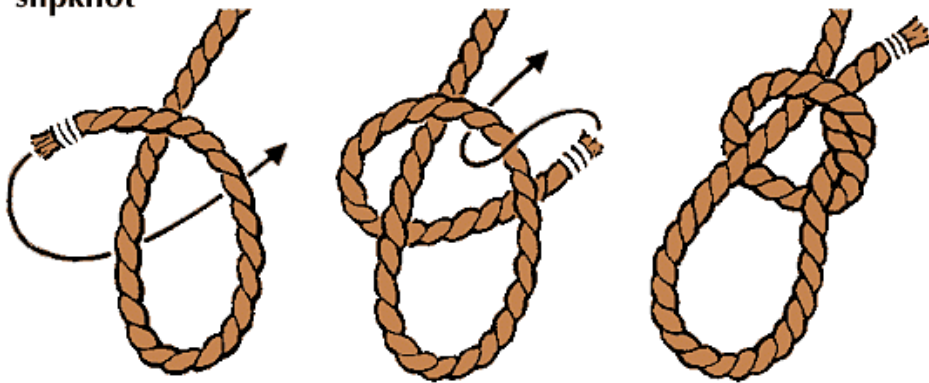
Events – Galatian Balancing Act continued

TX Pathfinder
Camporee 2017

Timber Hitch



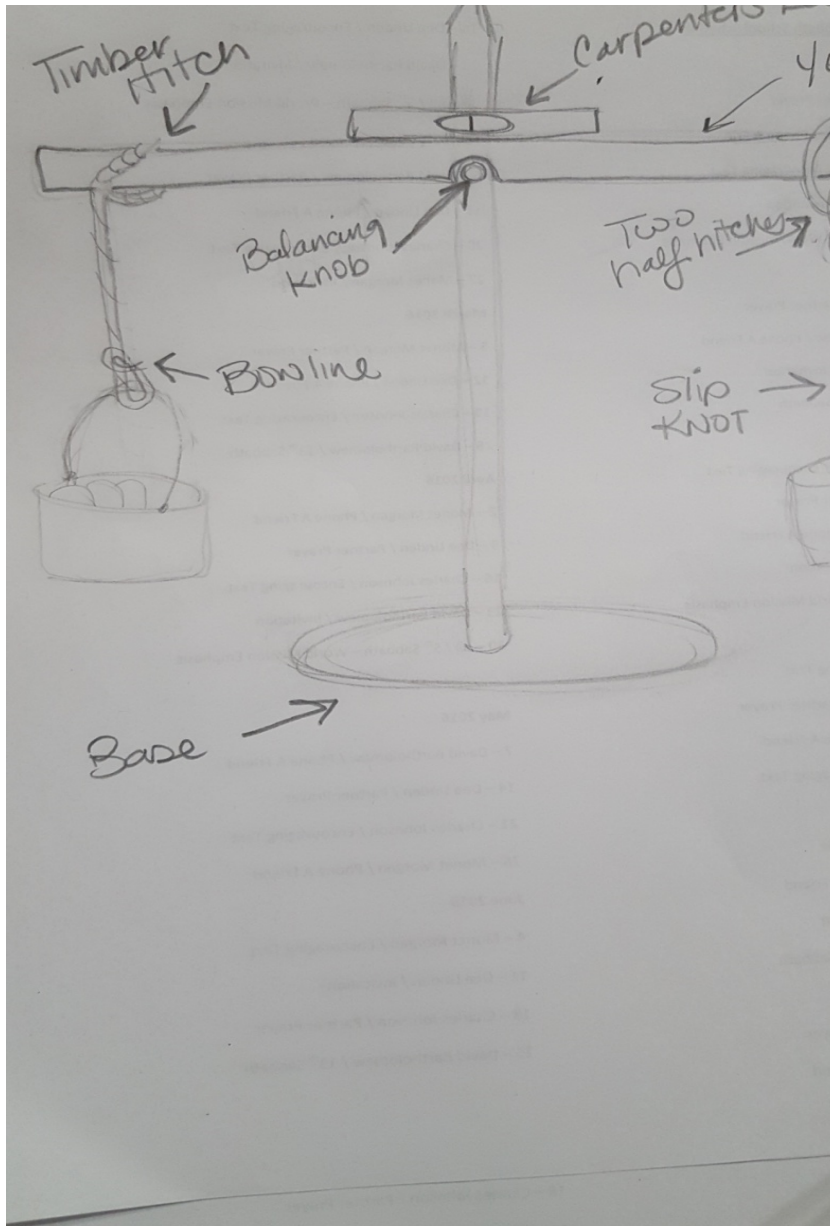
slipknot



Q & A

Events – Galatian Balancing Act continued

TX Pathfinder
Camporee 2017



Q & A

“Ladder of Armor”

Q & A

We are in a war for our very souls. A warrior must know how to work together, how to prepare, and must have the appropriate armor. In this event, we will construct a ladder to see above the fray, and “dress” in the Armor of God to prepare for the battle.

Up to 10 people, minimum 5
Maximum time is 10 minutes.

Basic requirement - build a ladder via lashing, climb to the top of the ladder, shout out each of the pieces of the armor of God.

We will have prepared two 2x2x8 poles, 5 2x2x3 cross poles, two 2x2x4 diagonal braces, numerous pieces of short and long rope, these will be laying in a pile.

The club will run from the starting line to these materials.

They will construct a ladder with two poles, five rungs and two diagonal cross braces.

Four Pathfinders can hold the ladder upright.

A single Pathfinder will climb the ladder to the second-to-top rung. They will recite Ephesians 6:14-17 (the armor of God) from that rung before climbing back down.

Upon completion, they disassemble the ladder, put all items back in order before time is called.

200 points total.

10 points for each square lash (X10 = 100 pts)

10 points for each diagonal lash (X5 = 50 pts)

Up to 40 points for reciting Ephesians 6:14-17

10 points for completing (including disassembly) in 10 minutes.

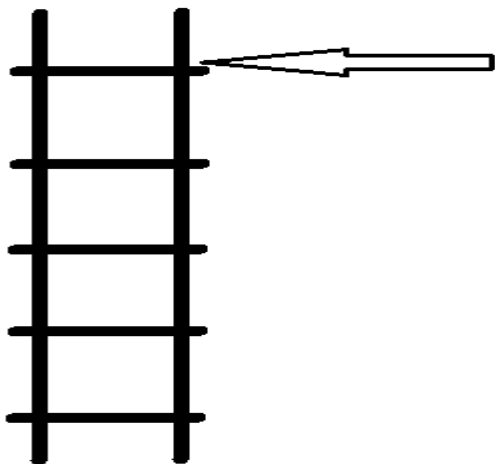
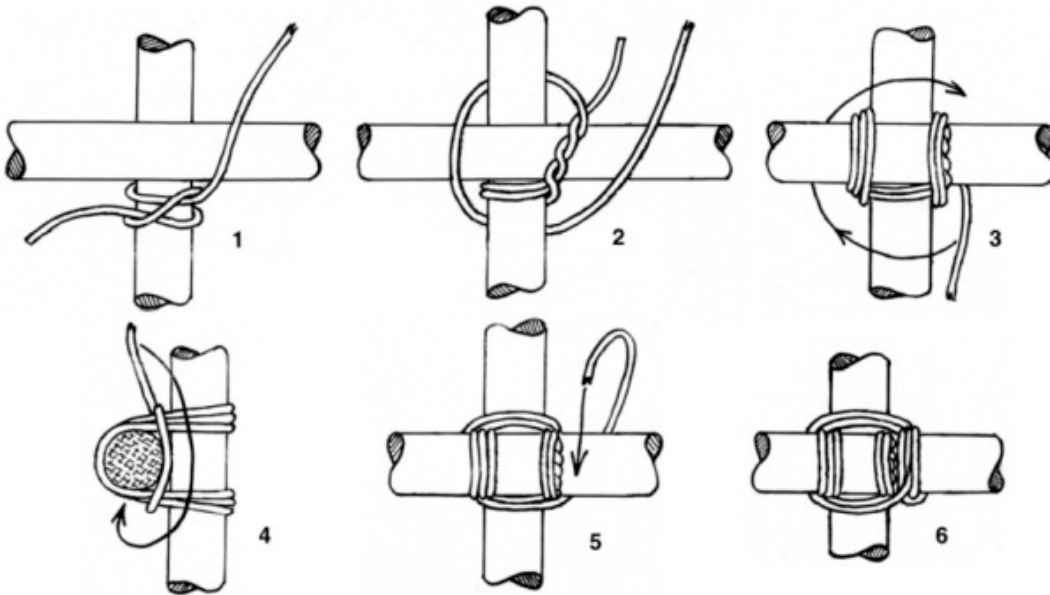
Minus 10 points for each 30 seconds over time

Event – Ladder of Armor continued

TX Pathfinder
Camporee 2017

The 5 cross poles will be attached to the long poles by starting with a CLOVE HITCH and then using the SQUARE LASH to connect cross poles with long poles. Finish lash with CLOVE HITCH. 10 square lashings will be used for this portion.

Q & A



Begin with clove hitch, do square lash, finish with clove hitch.

Event – Ladder of Armor continued

TX Pathfinder
Camporee 2017

The 2 diagonal poles will be lashed to the 2 long poles by using the diagonal lash. Begin with TIMBER HITCH then do DIAGONAL LASH. Finish with a CLOVE HITCH. There will be 5 lashings for this part.

Q & A

DIAGONAL LASHING



1. Start with a timber hitch on the top log.



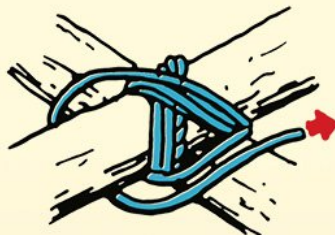
2. Tighten the timber hitch and prepare for your first wrapping.



3. Make your first wrap



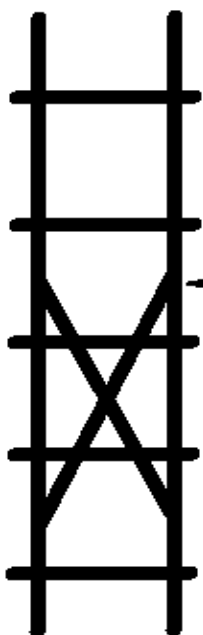
4. Complete three wraps and then prepare for your first frapping.



5. Complete three fraps, going in between the poles to cinch the rope onto itself.



6. Finish your frapping and your lashing with a clove hitch.

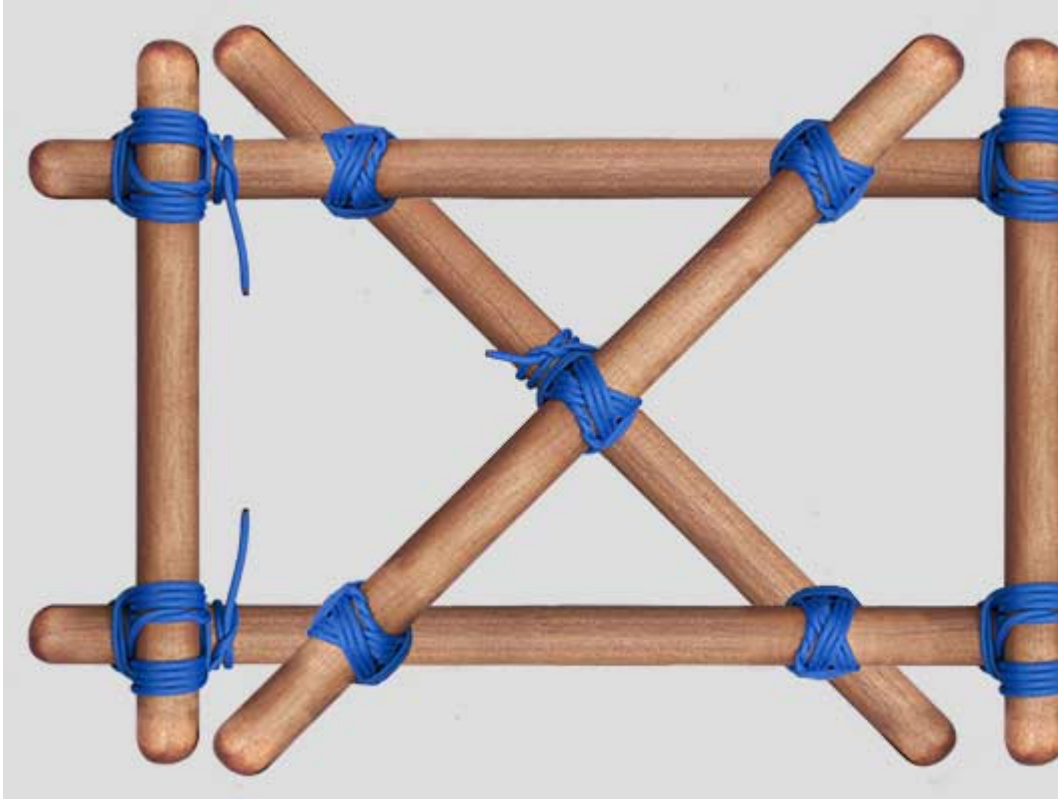


Begin with timber hitch, do diagonal lash, finish with clove hitch.

Event – Ladder of Armor continued

TX Pathfinder
Camporee 2017

The ladder should look similar to this piece.



Q & A

Club Drill

Points will be awarded for giving commands in the right words and on the correct step, and for performing the commands correctly. The Pathfinder Club Drill Manual will be used in grading. If you have questions on the event or requirements, contact Jason Alvarado, (Jasonalvarado91@hotmail.com). The Drill Master for the club may carry a card that tells what the Drill Event Commands are.

Commands.

1. FALL IN. [pg 16, G, B] Grade to include check for 6 inches beyond fingertips in "Cover"
2. PARADE REST. [pg 8, B] The Commander and Unit go to Parade Rest.

The Evaluators will inspect all Pathfinders per the Drill Manual. The Evaluator will tell the Commander to "Proceed".

3. ATTENTION.
4. PRESENT ARMS. [pg 9] The Evaluators will inspect all Pathfinders per the Drill Manual. The Evaluator will tell the Commander to "Proceed".
5. ORDER ARMS.
6. RIGHT FACE
7. COVER [pg 19, D] Grade to include check for 6 inches beyond fingertips in "Cover"
8. RECOVER
9. FORWARD, MARCH. Grade to include [pg 11, 24-Inch Step, A.]:
 - a. Cupped hands while marching b. Arm swing
 - b. Pace to be 120 steps per minute, evaluated with stopwatch [pg 6, E]
 - c. March in this direction at least 20 steps (left 1, right 2, left 3, right 4...)

10. LEFT FLANK, MARCH, 30 steps
11. PATHFINDERS, HALT. Do not realign until Evaluator completes inspection of alignment and how Pathfinders stand at attention. Commander remains centered in front of Club facing direction of march. Evaluator, when complete, tells Commander to continue.

11. Commander does about face, gives PATHFINDERS, RIGHT FACE. COVER.

12. FORWARD, MARCH. 3 to 6 steps.
13. REAR, MARCH. 3 to 6 steps.
14. LEFT FLANK, MARCH. 3 to 6 steps.
15. RIGHT FLANK, MARCH. 3 to 6 steps.
16. LEFT FLANK, MARCH. 3 to 6 steps.
17. REAR, MARCH. 3 to 6 steps.
18. RIGHT FLANK, MARCH. 3 to 6 steps.
19. PATHFINDERS, HALT.

20. Commander moves to center in front of the club, raises a salute and says: "(Club name)has completed this event." And remains at Present Arms. An Evaluator answers at Present Arms and says "Dismiss your Club" and the evaluator drops the salute. The Commander drops the salute, completes an about face, and commands...

21. PRESENT, ARMS; ORDER, ARMS; DISMISSED. [pg,17, A,B]

Events – Club Drill

continued

TX Pathfinder
Camporee 2017

All in Field Uniform	20 pts
Commands correct call & on correct foot	30 pts
Formation Alignment, Cover Actions	20 pts
Quick Time cadence at 120	20 pts
Cupped hands	20 pts
Arm swing proper	20 pts
Flank movement alignment	50 pts
Dismissal Actions	20 pts

Total Possible Points: 200 pts

***40 extra points if all pathfinders are wearing a canteen or equivalent with water in the canteen.

Q & A

Events

TX Pathfinder Camporee 2017

Pathfinder Participation Event

There will be 10 participation events. Each pathfinder will receive a card, where their participation in two of these events is recorded. Once they have their card filled in, they turn them in to their director who will record their points on a club record page.

They will participate with other pathfinders from other clubs. This event is not practiced, but is a participation event.

Each event will be worth 100 points, 50 for participating, and 50 for completing the event as specified at the event.

The director totals the club points and divides by the number of pathfinder attending. The director then records this number on the club scoresheet.

200 points possible

Q & A

Q: Where do the pathfinders get the cards?

A: The correct number of card will be given to the director at registration.

Q: What do I do with handicapped pathfinders?

A: There will be at least 2 events that are handy cap compliant.

Events

TX Pathfinder Camporee 2017

Precision Drill

Participants. All Club Pathfinders/TLTs in this event are eligible **if they do not turn 18 before May 31, 2017**. This includes the Commander. Any number of Pathfinders may participate.

Maneuvers. Only combinations of motions and movements within the Pathfinder Club Drill Manual are permitted. Please refrain from using any hand/arm/foot movements not found in the drill manual. Drill teams using these movements will be subject to immediate disqualification. **Remember this is a Precision Drill not a Freestyle drill.** If you have questions or doubts as to what is allow or not please direct them to the HBA Drillmaster: Jasonalvarado91@hotmail.com

Exceptions. Events are not to include guidons or flags. The Queen Ann Salute is permissible-- this salute is the only exercise the graders will not deduct points for more than the feet of the Pathfinder touching the ground.

Sign up. Teams wishing to compete are to sign up Online at hbapathfinders.org The schedule for the event will be determined and posted at the Field day event

Schedule. The team will be at the entrance at the appointed time.

1. A paper with the following information is to be presented to the judge meeting them at the entrance. The paper will have the Club Name, Church, and name list of team members participating.
2. The team enters the area and forms into ranks as requested by the judge for inspection.
3. After inspection, only the club commander comes to the judges table, presents arms and says: "**Pathfinder Club _____ requests permission to enter the field.**" **(Points will be deducted if not done)**
4. The judge returns salute and says "**Permission granted.**"
5. The club commander completes his/her salute, and goes to the place that the club is to begin its routine.
6. When the commander calls "**Fall in**", the clock starts.
7. When the routine is complete, the commander comes within 6 feet of the judge table presents arms, and says: "**Sir, this concludes the presentation; Request permission to leave the field.**" **(Points will be deducted if not done)**
8. The judge salutes back and says "**Permission granted.**"
9. The commander completes the salute, and returns to the team on the field.
10. 1When the commander calls "**Dismissed**", the clock stop

Q & A

Q: Is this a required event?

A: No this event is not required.

Q: Are their points given for this event?

A: No point for this event.

Events – Precision Drill

continued

TX Pathfinder
Camporee 2017

Score sheet 1

Club _____ Church _____ Report Time _____

Team Drill Master _____ Members on Field _____

How Long Presentation Time _____	4:55 – 5:05	30	
	4:45 – 4:54 5:06 – 5:15	25	
	4:30 – 4:44 5:16 – 5:30	20	
	<4:30 >5:30	15	_____

Uniform

Clean	1 2 3 4 5 6 7 8 9 10	
Tucked	1 2 3 4 5 6 7 8 9 10	
Gig line / Pins	1 2 3 4 5 6 7 8 9 10	
All Same Dress	1 2 3 4 5 6 7 8 9 10	
Skirts OK		
All stays on	1 2 3 4 5 6 7 8 9 10	_____

Erect Posture 1 2 3 4 5 6 7 8 9 10

Dignified Appearance 1 2 3 4 5 6 7 8 9 10
(Pleasant/no scowls/Pride)

Heads in correct position 1 2 3 4 5 6 7 8 9 10

Cupped Hands 1 2 3 4 5 6 7 8 9 10

Straight arm swing 1 2 3 4 5 6 7 8 9 10

Swing 9-6 1 2 3 4 5 6 7 8 9 10

Arms not swing wide on turns 1 2 3 4 5 6 7 8 9 10

No out of place hand movement 1 2 3 4 5 6 7 8 9 10

Hands for salute 1 2 3 4 5 6 7 8 9 10

Flat / tilted / at brow or brim

Arm for salute horizontal / at side 1 2 3 4 5 6 7 8 9 10

March cadence at 120 1 2 3 4 5 6 7 8 9 10

Request Permission (Fall In) 10

Request Permission (Fall out) 10

Commander is Pathfinder or TLT not 18 before May 21, 2017 20

Comments Referring to Drill:

Judge _____

Events

TX Pathfinder Camporee 2017

Pinewood Derby Event

This event will be held in the big tent. The 1st, 2nd and 3rd place winners of the Area Pinewood Derby Finals participate in this event. All cars are to be turned in between 10:30 am and 12:00 noon on Friday. The cars will be weighted and impounded. The race will be run between 12:00 noon and 1:00pm, with the winners announced on Sunday morning at the award ceremony.

Event Scoresheets

In the registration packet there will be scoresheets that correspond to the different events. The participating pathfinders must have this scoresheet before they are allowed to take part in an event. In an effort to make this process easier, there will be separate sheets for each event. After completing the event the scoresheet is left at the event in a drop box. They will be collected from there and given to the scorekeepers.

The only events where this does not apply are, Pinewood Derby, Precision Drill events and the participation events. Pinewood Derby and Precision Drill do not have scoresheets. The sheet for the participation event is to be turned in at security by 9:00 pm on Friday after the director has completed his/her tally of the individual pathfinder's cards.

Q & A

Q: What if my car is not the correct weight?

A: You will be given a chance to adjust your car before it is impounded. Remember scales maybe different and weather will affect your cars weight.

Memory Challenge

TX Pathfinder
Camporee 2017

Collect the Buttons

This event runs all day Friday and Saturday. This is not for points, and any pathfinder can participate. There are 5 collectable buttons which each pathfinder can collect. They can wear these on their T-Shirt or lanyard and then transfer them to their sash. This is how it works –

There are five memory verses they can memorize. Walking around the camporee they will see specially designated people wearing a large button stating they are a Judge for a particular memory verse. If they recite to the judge the correct memory verse they will receive a token which they go to the TLT tent to redeem for a button. There are five buttons to collect.

They must be memorized in English from the NKJV, or in Spanish from the Reina Valera 1995 The verses are –

Galatians 2:20

English

²⁰I have been crucified with Christ; it is no longer I who live, but Christ lives in me; and the *life* which I now live in the flesh I live by faith in the Son of God, who loved me and gave Himself for me.

Spanish

²⁰Con Cristo estoy juntamente crucificado, y ya no vivo yo, mas vive Cristo en mí; y lo que ahora vivo en la carne, lo vivo en la fe del Hijo de Dios, el cual me amó y se entregó a sí mismo por mí

2 Timothy 2:15-17

English

¹⁵Be diligent to present yourself approved to God, a worker who does not need to be ashamed, rightly dividing the word of truth. ¹⁶But shun profane *and* idle babblings, for they will increase to more ungodliness. ¹⁷And their message will spread like cancer.

Spanish

¹⁵Procura con diligencia presentarte a Dios aprobado, como obrero que no tiene de qué avergonzarse, que usa bien la palabra de verdad. ¹⁶Pero evita profanas y vanas palabrerías, porque conducirán más y más a la impiedad ¹⁷y su palabra carcomerá como gangrena

Q & A

Q: Do all of my pathfinder have to participate?

A: No, each pathfinder can participate or not according to their desire.

But, it would be nice if clubs worked on this together.

Q: When will these judges be available?

A: They will be available all weekend long.

Memory Challenge

continued

TX Pathfinder
Camporee 2017

Colossians 3:12-15

English

¹²Therefore, as *the* elect of God, holy and beloved, put on tender mercies, kindness, humility, meekness, longsuffering; ¹³bearing with one another, and forgiving one another, if anyone has a complaint against another; even as Christ forgave you, so you also *must do*. ¹⁴But above all these things put on love, which is the bond of perfection. ¹⁵And let the peace of God rule in your hearts, to which also you were called in one body; and be thankful.

Spanish

¹²Vestíos, pues, como escogidos de Dios, santos y amados, de entrañable misericordia, de bondad, de humildad, de mansedumbre, de paciencia. ¹³Soportaos unos a otros y perdonaos unos a otros, si alguno tiene queja contra otro. De la manera que Cristo os perdonó, así también hacedlo vosotros. ¹⁴Sobre todo, vestíos de amor, que es el vínculo perfecto. ¹⁵Y la paz de Dios gobierne en vuestros corazones, a la que asimismo fuisteis llamados en un solo cuerpo. Y sed agradecidos.

Ephesians 6:13-18

English

¹³Therefore take up the whole armor of God, that you may be able to withstand in the evil day, and having done all, to stand. ¹⁴Stand therefore, having girded your waist with truth, having put on the breastplate of righteousness, ¹⁵and having shod your feet with the preparation of the gospel of peace; ¹⁶above all, taking the shield of faith with which you will be able to quench all the fiery darts of the wicked one. ¹⁷And take the helmet of salvation, and the sword of the Spirit, which is the word of God; ¹⁸praying always with all prayer and supplication in the Spirit, being watchful to this end with all perseverance and supplication for all the saints

Spanish

¹³Por tanto, tomad toda la armadura de Dios, para que podáis resistir en el día malo y, habiendo acabado todo, estar firmes. ¹⁴Estad, pues, firmes, ceñida vuestra cintura con la verdad, vestidos con la coraza de justicia ¹⁵y calzados los pies con el celo por anunciar el evangelio de la paz. ¹⁶Sobre todo, tomad el escudo de la fe, con que podáis apagar todos los dardos de fuego del maligno. ¹⁷Tomad el yelmo de la salvación, y la espada del Espíritu, que es la palabra de Dios. ¹⁸Orad en todo tiempo con toda oración y súplica en el Espíritu, y velad en ello con toda perseverancia y súplica por todos los santos

Memory Challenge

continued

TX Pathfinder
Camporee 2017

Philippians 4:4-8

English

⁴Rejoice in the Lord always. Again I will say, rejoice! ⁵Let your gentleness be known to all men. The Lord *is* at hand. ⁶Be anxious for nothing, but in everything by prayer and supplication, with thanksgiving, let your requests be made known to God; ⁷and the peace of God, which surpasses all understanding, will guard your hearts and minds through Christ Jesus. ⁸Finally, brethren, whatever things are true, whatever things *are* noble, whatever things *are* just, whatever things *are* pure, whatever things *are* lovely, whatever things *are* of good report, if *there is* any virtue and if *there is* anything praiseworthy—meditate on these things.

Spanish

⁴Regocíjense en el Señor siempre. Otra vez digo: ¡Regocíjense! ⁵Vuestra gentileza sea conocida de todos los hombres. El Señor está cerca. ⁶Por nada estén angustiados, sino sean conocidas vuestras peticiones delante de Dios en toda oración y ruego, con acción de gracias. ⁷Y la paz de Dios, que sobrepasa todo entendimiento, guardará vuestros corazones y vuestros pensamientos en Cristo Jesús. ⁸Por lo demás, hermanos, todo lo que es verdadero, todo lo honesto, todo lo justo, todo lo puro, todo lo amable, todo lo que es de buen nombre; si hay virtud alguna, si algo digno de alabanza, en esto pensad.

1 Timothy 6:6-10

English

⁶Now godliness with contentment is great gain. ⁷For we brought nothing into *this* world, *and it is certain* we can carry nothing out. ⁸And having food and clothing, with these we shall be content. ⁹But those who desire to be rich fall into temptation and a snare, and *into* many foolish and harmful lusts which drown men in destruction and perdition. ¹⁰For the love of money is a root of all *kinds of* evil, for which some have strayed from the faith in their greediness, and pierced themselves through with many sorrows.

Spanish

⁶Pero gran ganancia es la piedad acompañada de contentamiento, ⁷porque nada hemos traído a este mundo y, sin duda, nada podremos sacar. ⁸Así que, teniendo sustento y abrigo, estemos ya satisfechos; ⁹pero los que quieren enriquecerse caen en tentación y lazo, y en muchas codicias necias y dañosas que hundan a los hombres en destrucción y perdición, ¹⁰porque raíz de todos los males es el amor al dinero, el cual codiciando algunos, se extraviaron de la fe y fueron atormentados con muchos dolores.

Q & A